

Blackball Pool Referee's Calling Procedures

- 1. Break Shot, legal break, no balls potted.**
NO CALL, if not timing.
If timing the frame when all balls stop moving CALL "Time running"
- 2. Break Shot, legal break, balls potted**
As above.
- 3. Black ball potted on the break shot**
CALL "Void Break". Gather up balls and re-rack, hand cue ball to same player,
CALL "Time running"
- 4. Foul Break (Illegal Break)**
CALL "Foul Break, one free shot + 1 visit (time running)", Wait for player to
advise choice of action. This is not to be confused with a foul on the break.
- 5. Cue ball potted on a fair break**
CALL "Foul, one free shot + 1 visit (time running)"
- 6. First approach after groups have been established**
NO CALL
- 7. Any standard foul during a frame.**
CALL "Foul, one free shot + 1 visit (time running)"
- 8. Any Loss of Frame Foul during a frame**
CALL "Foul, loss of frame"
- 9. When timing a frame**
CALL "30 seconds" at 30 seconds
CALL "Time foul" at 60 seconds
- 10. Timeout required**
CALL "Timeout". Make decision/deal with issue
CALL "Time running"
- 11. Request for Total Snooker**
CALL "Timeout". Make decision.
CALL "Announce decision and time running"
- 12. Touching balls**
CALL "Touching ball". Clearly indicate which ball is touching
- 13. Request for stalemate**
CALL "Timeout". Make decision
CALL "Announce decision"
- 14. STALEMATE – RESTART OF FRAME**
By design/Negative or slow play = 9 ball rack – lag for break
Accidental = 15 ball rack – original player to break
- 15. Completion of Frame**
CALL "Frame"

Blackball Referees can advise on rules using "PAST, PRESENT AND FUTURE" rule.